

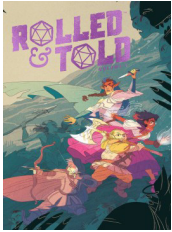


# ROLE-PLAYING GAME RESOURCES

Make your next campaign the best one yet with these RPG rulebooks and adventure guides.

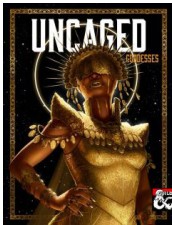


## ADVENTURES



### ***Rolled & Told, Volume 1*** (Teen Nonfiction - 793.93 Tho)

*Rolled & Told* is an all-inclusive gaming experience! Each and every month, we brought you a ready-to-play, fun adventure for one of your favorite tabletop role-playing games.



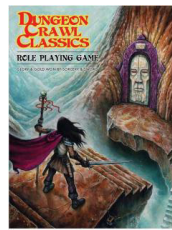
### ***Uncaged Goddesses*** (Teen - 793.93 Unc)

Discover the motivations behind the goddesses of *Dungeons & Dragons*' rich history in *Uncaged: Goddesses*, an epic collection of Tier 4 adventures spanning the multiverse.



### ***Cypher System Rulebook*** (Adult Nonfiction - 793.93 Coo)

The *Cypher System Rulebook* adapts the *Cypher System* - the critically acclaimed, award-winning rules set that drives *Numenera* and *The Strange* - to an unlimited range of campaigns and genres, giving you the complete rules and hundreds of character options, creatures, cyphers, and other resources.



### ***Dungeon Crawl Classics*** (Library of Things - RPG Kit)

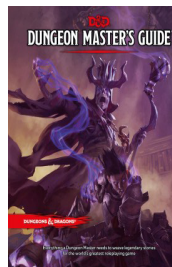
You're no hero. You're an adventurer: a reaver, a cutpurse, a heathen-slayer, a tight-lipped warlock guarding long-dead secrets. You seek gold and glory, winning it with sword and spell, caked in the blood and filth of the weak, the dark, the demons, and the vanquished.

## CORE AND SUPPLEMENTAL RULEBOOKS



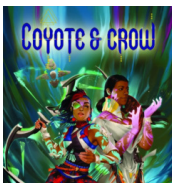
### ***The Burning Wheel*** (Adult Nonfiction - 793.93 Bur)

*Burning Wheel* is an award-winning fantasy roleplaying game in which players take on the roles of vibrant, dynamic characters whose very beliefs propel the story forward.



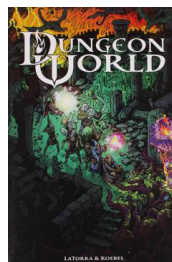
### ***Dungeon Master's Guide*** (Adult Nonfiction - 793.93 Dun)

The *Dungeon Master's Guide* provides the inspiration and the guidance you need to spark your imagination and create worlds of adventure for your players to explore and enjoy.



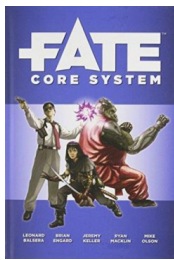
### ***Coyote & Crow: Core Rulebook*** by Connor Alexander (Adult Nonfiction - 793.93 Ale)

*Coyote & Crow* is a tabletop role playing game set in an alternate future of the Americas where colonization never occurred. Instead, advanced civilizations arose over hundreds of years after a massive climate disaster changed the history of the planet.



### ***Dungeon World*** (Adult Nonfiction - JR 793.93 Lat)

*Dungeon World* is a roleplaying game of fantasy adventure. Explore a land of magic and danger in the roles of adventurers searching for fame, gold, and glory.



**Fate: Core System by Leonard Balsera**  
(Adult Nonfiction - 793.93 Bal)

Fate Core is the latest evolution of the Fate roleplaying game system from Evil Hat Productions. We've streamlined and clarified the rules while maintaining the system's trademark flexibility.



**Player's Handbook**  
(Adult Nonfiction - 793.93 Wya)

The *Player's Handbook* is the essential reference for every *Dungeons & Dragons* roleplayer. It contains rules for character creation and advancement, backgrounds and skills, exploration and combat, equipment, spells, and much more.



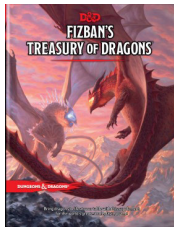
**Fiasco**  
(Adult Library of Things - RPG Kit))

Fiasco is a game inspired by films like *Blood Simple*, *Fargo*, and a *Simple Plan*. During a session you and your friends will engineer and play out stupid, disastrous situations that exist at the darkly comic intersection of greed, fear, and lust.



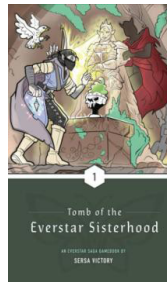
**Symbaroum: Core Rulebook**  
(Adult Nonfiction - 793.93 Sym)

*Symbaroum* invites you to join in the adventure! Explore the vast Forest of Davokar in the hunt for treasure, lost wisdom and fame. Visit the barbarian clans to trade or to plunder their treasures. Establish a base of power among princes, guilds or rebellious refugees in the capital city Yndaros.



**Fizban's Treasury of Dragons**  
(Adult Nonfiction - 793.93 Dun)

Meet Fizban the Fabulous: doddering archmage, unlikely hero of the war of the Lance, divine avatar of a dragon-god, and your guide to the mysteries of dragonkind in the worlds of *Dungeons & Dragons*.



**Tomb of the Everstar Sisterhood**  
by Sersa Victory  
(Teen - 793.93 Vic)

Find your place in the sisterhood. Deep beneath the swamp lies the tomb of the Everstar Knights: a long-lost band of Elvish women who swore to protect the sacred forests of the goddess. Armed with little more than a bow and the wisdom of your foremothers, YOU must enter the tomb in search of your destiny among the sisterhood.



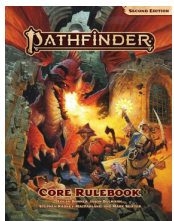
**Monster of the Week**  
(Teen - 793.93 San)

Most people don't believe in monsters, but you know the truth. They're real, and it's your task to bring them down. This revised edition of *Monster of the Week* brings that adventure to life. *Monster of the Week* is a standalone action-horror RPG for 3-5 people.



**Wanderhome**  
(Teen - 793.93 Dra)

A pastoral fantasy tabletop role-playing game. Set forth into a world of grassy fields, mossy shrines, herds of bumblebees, rabbits in sundresses, geckos with suspenders, starry night skies, and the most beautiful sunset you can imagine.



**Pathfinder: Core Rulebook**  
(Adult Nonfiction - 793.93 Bon)

This comprehensive guide to the *Pathfinder* roleplaying game provides everything you need to set out into a world of limitless fantasy adventure! Choose from ancestries like elf, human, and goblin and classes like alchemist, fighter, and sorcerer to create a hero of your own design, destined to become a legend!